#### **Learning Progressions for 6-12 Science**

This supplemental document is designed to be used in conjunction with the <u>Arizona Science Standard</u> (approved 2004). The purpose of this document is to assist educators as they plan curricula and instruction designed to help students develop grade-level conceptual understanding of the <u>big ideas in science education</u>. This document organizes the learning progressions outlined in <u>A Framework for K-12 Science Education</u> under big ideas in science and correlates them to the strands and concepts contained within Arizona's Science Standard. The performance objectives within Arizona's Science Standard are designed to be taught together (not in isolation) and build foundational skills for developing conceptual understanding in science.

While this document is divided into three sections that match the dimensions in the Framework (Science and Engineering Practices, Crosscutting Concepts, and Disciplinary Core Ideas), science instruction is most effective when all three dimensions are included within a lesson or series of lessons.

Section 1: Science and Engineering Practices: Pages 5 - 13

Section 2: Crosscutting Concepts: Pages 14 - 16

Section 3: Disciplinary Core Ideas

A. Life Sciences: Pages 17 - 28

B. Physical Sciences: Pages 29 - 38

C. Earth and Space Sciences: Pages 39 - 46

D. Engineering, Technology and Applications of Science: Pages 47 - 51

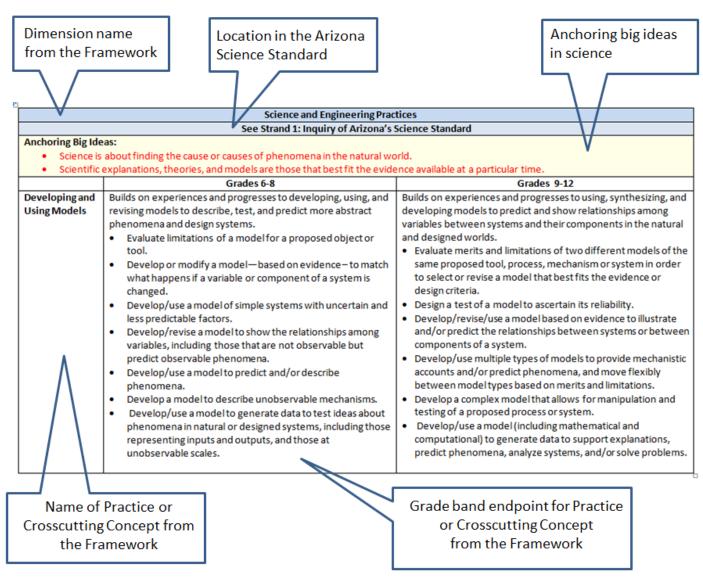
Strands, concepts, and performance objectives in Arizona's Science Standard develop understanding across 14 anchoring big ideas in science.

	Anchoring Big Ideas in Arizona's Science Standard
Nature	Science is about finding the cause or causes of phenomena in the natural world.
of Science	Scientific explanations, theories and models are those that best fit the evidence available at a particular time.
See	The knowledge produced by science is used in engineering and technologies to create products to serve human ends.
Arizona Strands 1-3	Applications of science often have ethical, social, economic and political implications.
Life	Organisms are organized on a cellular basis and have a finite life span.
Science	Organisms require a supply of energy and materials for which they often depend on, or compete with, other organisms.
See	Genetic information is passed down from one generation of organisms to another.
Arizona Strand 4	The diversity of organisms, living and extinct, is the result of evolution.
Physical	All matter in the Universe is made of very small particles.
Science	Objects can affect other objects at a distance.
See	Changing the movement of an object requires a net force to be acting on it.
Arizona Strand 5	The total amount of energy in the Universe is always the same but can be transferred from one energy store to another during an event.
Earth Science	The composition of the Earth and its atmosphere and the processes occurring within them shape the Earth's surface and its climate.
See Arizona Strand 6	Our solar system is a very small part of one of billions of galaxies in the Universe.  Working with Big Ideas in Science Education" – edited by Wynne Harlen 2015

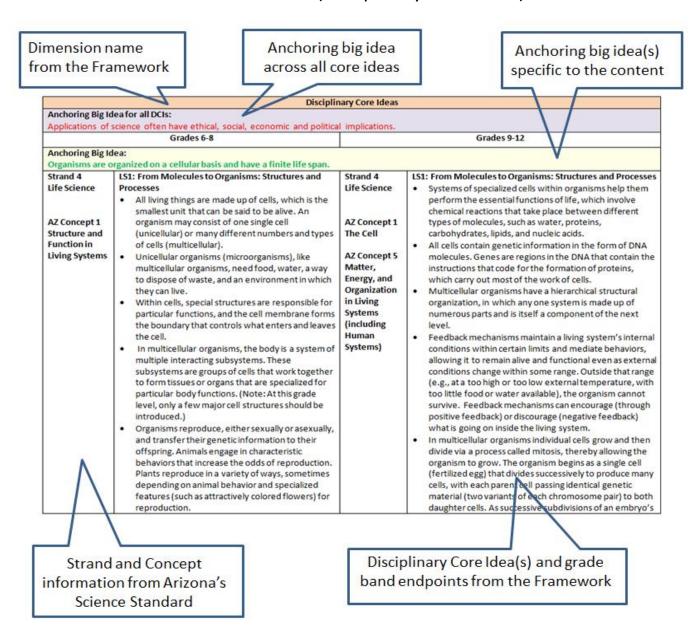
Adapted from "Working with Big Ideas in Science Education" – edited by Wynne Harlen 2015

# How to read this document

# For Section 1 (Science and Engineering Practices) and Section 2 (Crosscutting Concepts)



# For Section 3 (Disciplinary Core Ideas)



**Section 1: Science and Engineering Practices** 

Arizona Science Standard Strand 1: Inquiry	A Framework for K-12 Science Education Science and Engineering Practices
Concept 1: Observations, Questions, and Hypotheses Formulate predictions, questions, or hypotheses based on observations. Locate appropriate resources.	<ol> <li>Asking questions and defining problems</li> <li>Obtaining information</li> </ol>
Concept 2: Scientific Testing (Investigating and Modeling) Design and conduct investigations.	<ol> <li>Developing and using models</li> <li>Planning and carrying out investigations</li> <li> Designing solutions</li> <li>Obtaining information</li> </ol>
Concept 3: Analysis and Conclusions Analyze and interpret data to explain correlations and results; formulate new questions.	<ol> <li>Analyzing and interpreting data</li> <li>Using mathematics and computational thinking</li> <li>Constructing explanations and designing solutions</li> <li>Evaluating and communicating information</li> </ol>
Concept 4: Communication Communicate results of investigations.	<ul><li>6. Constructing explanations</li><li>7. Engaging in argument from evidence</li><li>8Communicating information</li></ul>

This chart shows how concepts in Strand 1 of <u>Arizona's Science Standard</u> and the eight Science and Engineering Practices from the <u>Framework</u> complement and can be taught in conjunction with each other.

#### See Strand 1: Inquiry of Arizona's Science Standard

# **Anchoring Big Ideas:**

- Science is about finding the cause or causes of phenomena in the natural world.
- Scientific explanations, theories, and models are those that best fit the evidence available at a particular time.

# Asking Questions and Defining Problems

Builds on prior experiences and progresses to specifying relationships between variables, and clarifying arguments and models.

Grades 6-8

- Ask questions
  - that arise from careful observation of phenomena, models, or unexpected results, to clarify and/or seek additional information.
  - to identify and/or clarify evidence and/or the premise(s) of an argument.
  - o to determine relationships between independent and dependent variables and relationships in models.
  - to clarify and/or refine a model, an explanation, or an engineering problem.
  - that require sufficient and appropriate empirical evidence to answer.
  - that can be investigated within the scope of the classroom, outdoor environment, and museums and other public facilities with available resources and, when appropriate, frame a hypothesis based on observations and scientific principles.
  - that challenge the premise(s) of an argument or the interpretation of a data set.
- Define a design problem that can be solved through the development of an object, tool, process or system and includes multiple criteria and constraints, including scientific knowledge that may limit possible solutions.

Builds on prior experiences and progresses to formulating, refining, and evaluating empirically testable questions and design problems using models and simulations.

- Ask questions
  - that arise from careful observation of phenomena, or unexpected results, to clarify and/or seek additional information.
  - that arise from examining models or a theory, to clarify and/or seek additional information and relationships.
  - to determine relationships, including quantitative relationships, between independent and dependent variables.
  - o to clarify and refine a model, an explanation, or an engineering problem.
- Evaluate a question to determine if it is testable and relevant.
- Ask questions that can be investigated within the scope of the school laboratory, research facilities, or field (e.g., outdoor environment) with available resources and, when appropriate, frame a hypothesis based on a model or theory.
- Ask and/or evaluate questions that challenge the premise(s) of an argument, the interpretation of a data set, or the suitability of a design.
- Define a design problem that involves the development of a process or system with interacting components and criteria and constraints that may include social, technical, and/or environmental considerations.

# See Strand 1: Inquiry of Arizona's Science Standard

# **Anchoring Big Ideas:**

- Science is about finding the cause or causes of phenomena in the natural world.
- Scientific explanations, theories, and models are those that best fit the evidence available at a particular time.

# Developing and Using Models

Builds on experiences and progresses to developing, using, and revising models to describe, test, and predict more abstract phenomena and design systems.

Grades 6-8

- Evaluate limitations of a model for a proposed object or tool.
- Develop or modify a model—based on evidence to match what happens if a variable or component of a system is changed.
- Develop/use a model of simple systems with uncertain and less predictable factors.
- Develop/revise a model to show the relationships among variables, including those that are not observable but predict observable phenomena.
- Develop/use a model to predict and/or describe phenomena.
- Develop a model to describe unobservable mechanisms.
- Develop/use a model to generate data to test ideas about phenomena in natural or designed systems, including those representing inputs and outputs, and those at unobservable scales.

Builds on experiences and progresses to using, synthesizing, and developing models to predict and show relationships among variables between systems and their components in the natural and designed worlds.

- Evaluate merits and limitations of two different models of the same proposed tool, process, mechanism or system in order to select or revise a model that best fits the evidence or design criteria.
- Design a test of a model to ascertain its reliability.
- Develop/revise/use a model based on evidence to illustrate and/or predict the relationships between systems or between components of a system.
- Develop/use multiple types of models to provide mechanistic accounts and/or predict phenomena, and move flexibly between model types based on merits and limitations.
- Develop a complex model that allows for manipulation and testing of a proposed process or system.
- Develop/use a model (including mathematical and computational) to generate data to support explanations, predict phenomena, analyze systems, and/or solve problems.

#### See Strand 1: Inquiry of Arizona's Science Standard

# **Anchoring Big Ideas:**

- Science is about finding the cause or causes of phenomena in the natural world.
- Scientific explanations, theories, and models are those that best fit the evidence available at a particular time.

# Planning and Carrying Out Investigations

Builds on experiences and progresses to include investigations that use multiple variables and provide evidence to support explanations or solutions.

Grades 6-8

- Plan an investigation individually and collaboratively, and in the design: identify independent and dependent variables and controls, what tools are needed to do the gathering, how measurements will be recorded, and how many data are needed to support a claim.
- Conduct an investigation and/or evaluate and/or revise the experimental design to produce data to serve as the basis for evidence that meet the goals of the investigation.
- Evaluate the accuracy of various methods for collecting data.
- Collect data to produce data to serve as the basis for evidence to answer scientific questions or test design solutions under a range of conditions.
- Collect data about the performance of a proposed object, tool, process or system under a range of conditions.

Builds on experiences and progresses to include investigations that provide evidence for and test conceptual, mathematical, physical, and empirical models.

- Plan an investigation or test a design individually and collaboratively to produce data to serve as the basis for evidence as part of building and revising models, supporting explanations for phenomena, or testing solutions to problems. Consider possible confounding variables or effects and evaluate the investigation's design to ensure variables are controlled.
- Plan and conduct an investigation individually and collaboratively to produce data to serve as the basis for evidence, and in the design: decide on types, how much, and accuracy of data needed to produce reliable measurements and consider limitations on the precision of the data (e.g., number of trials, cost, risk, time), and refine the design accordingly.
- Plan and conduct an investigation or test a design solution in a safe and ethical manner including considerations of environmental, social, and personal impacts.
- Select appropriate tools to collect, record, analyze, and evaluate data.
- Make directional hypotheses that specify what happens to a dependent variable when an independent variable is manipulated.
- Manipulate variables and collect data about a complex model of a proposed process or system to identify failure points or improve performance relative to criteria for success or other variables.

# **See Strand 1: Inquiry of Arizona's Science Standard**

# **Anchoring Big Ideas:**

- Science is about finding the cause or causes of phenomena in the natural world.
- Scientific explanations, theories, and models are those that best fit the evidence available at a particular time.

# Analyzing and Interpreting Data

Builds on experiences and progresses to extending quantitative analysis to investigations, distinguishing between correlation and causation, and basic statistical techniques of data and error analysis.

Grades 6-8

- Construct, analyze, and/or interpret graphical displays of data and/or large data sets to identify linear and nonlinear relationships.
- Use graphical displays (e.g., maps, charts, graphs, and/or tables) of large data sets to identify temporal and spatial relationships.
- Distinguish between causal and correlational relationships in data.
- Analyze and interpret data to provide evidence for phenomena.
- Apply concepts of statistics and probability (including mean, median, mode, and variability) to analyze and characterize data, using digital tools when feasible.
- Consider limitations of data analysis (e.g., measurement error), and/or seek to improve precision and accuracy of data with better technological tools and methods (e.g., multiple trials).
- Analyze and interpret data to determine similarities and differences in findings.
- Analyze data to define an optimal operational range for a proposed object, tool, process or system that best meets criteria for success.

Builds on experiences and progresses to introducing more detailed statistical analysis, the comparison of data sets for

consistency, and the use of models to generate and analyze data.

- Analyze data using tools, technologies, and/or models (e.g., computational, mathematical) in order to make valid and reliable scientific claims or determine an optimal design solution.
- Apply concepts of statistics and probability (including determining function fits to data, slope, intercept, and correlation coefficient for linear fits) to scientific and engineering questions and problems, using digital tools when feasible.
- Consider limitations of data analysis (e.g., measurement error, sample selection) when analyzing and interpreting data.
- Compare and contrast various types of data sets (e.g., self-generated, archival) to examine consistency of measurements and observations.
- Evaluate the impact of new data on a working explanation and/or model of a proposed process or system.
- Analyze data to identify design features or characteristics of the components of a proposed process or system to optimize it relative to criteria for success.

# **See Strand 1: Inquiry of Arizona's Science Standard**

# **Anchoring Big Ideas:**

- Science is about finding the cause or causes of phenomena in the natural world.
- Scientific explanations, theories, and models are those that best fit the evidence available at a particular time.

# Using Mathematics and Computational Thinking

Builds on experiences and progresses to identifying patterns in large data sets and using mathematical concepts to support explanations and arguments.

Grades 6-8

- Use digital tools (e.g., computers) to analyze very large data sets for patterns and trends.
- Use mathematical representations to describe and/or support scientific conclusions and design solutions.
- Create algorithms (a series of ordered steps) to solve a problem.
- Apply mathematical concepts and/or processes (e.g., ratio, rate, percent, basic operations, simple algebra) to scientific and engineering questions and problems.
- Use digital tools and/or mathematical concepts and arguments to test and compare proposed solutions to an engineering design problem.

Builds on experiences and progresses to using algebraic thinking and analysis, a range of linear and nonlinear functions including trigonometric functions, exponentials and logarithms, and computational tools for statistical analysis to analyze, represent, and model data. Simple computational simulations are created

Grades 9-12

• Create and/or revise a computational model or simulation of a phenomenon, designed device, process, or system.

and used based on mathematical models of basic assumptions.

- Use mathematical, computational, and/or algorithmic representations of phenomena or design solutions to describe and/or support claims and/or explanations.
- Apply techniques of algebra and functions to represent and solve scientific and engineering problems.
- Use simple limit cases to test mathematical expressions, computer programs, algorithms, or simulations of a process or system to see if a model "makes sense" by comparing the outcomes with what is known about the real world.
- Apply ratios, rates, percentages, and unit conversions in the context of complicated measurement problems involving quantities with derived or compound units (such as mg/mL, kg/m3, acre-feet, etc.).

# **See Strand 1: Inquiry of Arizona's Science Standard**

# **Anchoring Big Ideas:**

- Science is about finding the cause or causes of phenomena in the natural world.
- Scientific explanations, theories, and models are those that best fit the evidence available at a particular time.

# Constructing Explanations and Designing Solutions

Builds on experiences and progresses to include constructing explanations and designing solutions supported by multiple sources of evidence consistent with scientific ideas, principles, and theories.

Grades 6-8

- Construct an explanation that includes qualitative or quantitative relationships between variables that predict(s) and/or describe(s) phenomena.
- Construct an explanation using models or representations.
- Construct a scientific explanation based on valid and reliable evidence obtained from sources (including the students' own experiments) and the assumption that theories and laws that describe the natural world operate today as they did in the past and will continue to do so in the future.
- Apply scientific ideas, principles, and/or evidence to construct, revise and/or use an explanation for real-world phenomena, examples, or events.
- Apply scientific reasoning to show why the data or evidence is adequate for the explanation or conclusion.
- Apply scientific ideas or principles to design, construct, and/or test a design of an object, tool, process or system.
- Undertake a design project, engaging in the design cycle, to construct and/or implement a solution that meets specific design criteria and constraints.
- Optimize performance of a design by prioritizing criteria, making tradeoffs, testing, revising, and re-testing.

Builds on experiences and progresses to explanations and designs that are supported by multiple and independent student-generated sources of evidence consistent with scientific ideas, principles, and theories.

- Make a quantitative and/or qualitative claim regarding the relationship between dependent and independent variables.
- Construct and revise an explanation based on valid and reliable evidence obtained from a variety of sources (including students' own investigations, models, theories, simulations, peer review) and the assumption that theories and laws that describe the natural world operate today as they did in the past and will continue to do so in the future.
- Apply scientific ideas, principles, and/or evidence to provide an explanation of phenomena and solve design problems, taking into account possible unanticipated effects.
- Apply scientific reasoning, theory, and/or models to link evidence to the claims to assess the extent to which the reasoning and data support the explanation or conclusion.
- Design, evaluate, and/or refine a solution to a complex realworld problem, based on scientific knowledge, studentgenerated sources of evidence, prioritized criteria, and tradeoff considerations.

#### See Strand 1: Inquiry of Arizona's Science Standard

# **Anchoring Big Ideas:**

- Science is about finding the cause or causes of phenomena in the natural world.
- Scientific explanations, theories, and models are those that best fit the evidence available at a particular time.

# Engaging in Argument from Evidence

Builds on experiences and progresses to constructing a convincing argument that supports or refutes claims for either explanations or solutions about the natural and designed world(s).

Grades 6-8

- Compare and critique two arguments on the same topic and analyze whether they emphasize similar or different evidence and/or interpretations of facts.
- Respectfully provide and receive critiques about one's explanations, procedures, models, and questions by citing relevant evidence and posing and responding to questions that elicit pertinent elaboration and detail.
- Construct, use, and/or present an oral and written argument supported by empirical evidence and scientific reasoning to support or refute an explanation or a model for a phenomenon or a solution to a problem.
- Make an oral or written argument that supports or refutes the advertised performance of a device, process, or system based on empirical evidence concerning whether or not the technology meets relevant criteria and constraints
- Evaluate competing design solutions based on jointly developed and agreed-upon design criteria.

Builds on experiences and progresses to using appropriate and sufficient evidence and scientific reasoning to defend and critique claims and explanations about the natural and designed world(s). Arguments may also come from current scientific or historical episodes in science.

- Compare and evaluate competing arguments or design solutions in light of currently accepted explanations, new evidence, limitations (e.g., trade-offs), constraints, and ethical issues.
- Evaluate the claims, evidence, and/or reasoning behind currently accepted explanations or solutions to determine the merits of arguments.
- Respectfully provide and/or receive critiques on scientific arguments by probing reasoning and evidence, challenging ideas and conclusions, responding thoughtfully to diverse perspectives, and determining additional information required to resolve contradictions.
- Construct, use, and/or present an oral and written argument or counter-arguments based on data and evidence.
- Make and defend a claim based on evidence about the natural world or the effectiveness of a design solution that reflects scientific knowledge and student-generated evidence.
- Evaluate competing design solutions to a real-world problem based on scientific ideas and principles, empirical evidence, and/or logical arguments regarding relevant factors (e.g. economic, societal, environmental, ethical considerations).

#### See Strand 1: Inquiry of Arizona's Science Standard

# **Anchoring Big Ideas:**

- Science is about finding the cause or causes of phenomena in the natural world.
- Scientific explanations, theories, and models are those that best fit the evidence available at a particular time.

# Obtaining, Evaluating, and Communicating Information

Builds on experiences and progresses to evaluating the merit and validity of ideas and methods.

Grades 6-8

- Critically read scientific texts adapted for classroom use to determine the central ideas and/or obtain scientific and/or technical information to describe patterns in and/or evidence about the natural and designed world(s).
- Integrate qualitative and/or quantitative scientific and/or technical information in written text with that contained in media and visual displays to clarify claims and findings.
- Gather, read, and synthesize information from multiple appropriate sources and assess the credibility, accuracy, and possible bias of each publication and methods used, and describe how they are supported or not supported by evidence.
- Evaluate data, hypotheses, and/or conclusions in scientific and technical texts in light of competing information or accounts.
- Communicate scientific and/or technical information (e.g. about a proposed object, tool, process, system) in writing and/or through oral presentations.

Builds on experiences and progresses to evaluating the validity and reliability of the claims, methods, and designs.

- Critically read scientific literature adapted for classroom use to determine the central ideas or conclusions and/or to obtain scientific and/or technical information to summarize complex evidence, concepts, processes, or information presented in a text by paraphrasing them in simpler but still accurate terms.
- Compare, integrate and evaluate sources of information presented in different media or formats (e.g., visually, quantitatively) as well as in words in order to address a scientific question or solve a problem.
- Gather, read, and evaluate scientific and/or technical information from multiple authoritative sources, assessing the evidence and usefulness of each source.
- Evaluate the validity and reliability of and/or synthesize multiple claims, methods, and/or designs that appear in scientific and technical texts or media reports, verifying the data when possible.
- Communicate scientific and/or technical information or ideas (e.g. about phenomena and/or the process of development and the design and performance of a proposed process or system) in multiple formats (i.e., orally, graphically, textually, and mathematically).

**Section 2: Crosscutting Concepts** 

Arizona Science Standard Unifying Concepts	A Framework for K-12 Science Education Crosscutting Concepts
1. Systems, Order, and Organization	<ol> <li>Patterns</li> <li>Systems and System Models</li> <li>Energy and Matter</li> </ol>
2. Evidence, Models, and Explanation	<ul><li>2. Cause and Effect</li><li>4. Systems and System Models</li><li>5. Energy and Matter</li></ul>
3. Constancy, Change, and Measurement	<ul><li>3. Scale, Proportion and Quantity</li><li>7. Stability and Change</li></ul>
4. Evolution and Equilibrium	7. Stability and Change
5. Form and Function	6. Structure and Function

This chart shows how the Unifying Concepts on page viii of the introduction of <u>Arizona's Science Standard</u> and the seven crosscutting concepts from the <u>Framework</u> complement and can be taught in conjunction with each other.

	Crosscutting Concepts				
	See Page viii of Arizona's Science Standard for Unifying Concepts				
	Grades 6-8	Grades 9-12			
Patterns	Students recognize that macroscopic patterns are related to the nature of microscopic and atomic-level structure. They identify patterns in rates of change and other numerical relationships that provide information about natural and human designed systems. They use patterns to identify cause and effect relationships, and use graphs and charts to identify patterns in data.	Students observe patterns in systems at different scales and cite patterns as empirical evidence for causality in supporting their explanations of phenomena. They recognize classifications or explanations used at one scale may not be useful or need revision using a different scale; thus requiring improved investigations and experiments. They use mathematical representations to identify certain patterns and analyze patterns of performance in order to reengineer and improve a designed system.			
Cause and Effect	Students classify relationships as causal or correlational, and recognize that correlation does not necessarily imply causation. They use cause and effect relationships to predict phenomena in natural or designed systems. They understand that phenomena may have more than one cause, and some cause and effect relationships in systems can only be described using probability.	Students understand that empirical evidence is required to differentiate between cause and correlation and to make claims about specific causes and effects. They suggest cause and effect relationships to explain and predict behaviors in complex natural and designed systems. They propose causal relationships by examining what is known about smaller scale mechanisms within the system. They recognize changes in systems may have various causes that may not have equal effects.			
Scale,	Students observe time, space, and energy phenomena at	Students understand the significance of a phenomenon is dependent			
Proportion, and	various scales using models to study systems that are too	on the scale, proportion, and quantity at which it occurs. They			
Quantity	large or too small. They understand phenomena observed at one scale may not be observable at another scale, and the function of natural and designed systems may change with scale. They use proportional relationships (e.g., speed as the ratio of distance traveled to time taken) to gather information about the magnitude of properties and processes. They represent scientific relationships through the use of algebraic expressions and equations.	recognize patterns observable at one scale may not be observable or exist at other scales, and some systems can only be studied indirectly as they are too small, too large, too fast, or too slow to observe directly. Students use orders of magnitude to understand how a model at one scale relates to a model at another scale. They use algebraic thinking to examine scientific data and predict the effect of a change in one variable on another (e.g., linear growth vs. exponential growth).			
Systems and System Models	Students understand that systems may interact with other systems; they may have sub-systems and be a part of larger complex systems. They use models to represent systems and their interactions—such as inputs, processes and outputs—and energy, matter, and information flows within systems. They learn that models are limited in that they only represent certain aspects of the system under study.	Students investigate or analyze a system by defining its boundaries and initial conditions, as well as its inputs and outputs. They use models (e.g., physical, mathematical, computer models) to simulate the flow of energy, matter, and interactions within and between systems at different scales. They use models and simulations to predict the behavior of a system, and recognize that these predictions have limited precision and reliability due to the assumptions and approximations inherent in the models. They design systems to do specific tasks.			

	Crosscutting Concepts			
	See Page viii of Arizona's Science Standard for Unifying Concepts			
	Grades 6-8	Grades 9-12		
Energy and	Students learn matter is conserved because atoms are	Students learn that the total amount of energy and matter in closed		
Matter	conserved in physical and chemical processes. They learn	systems is conserved. They describe changes of energy and matter in a		
	within a natural or designed system, the transfer of energy	system in terms of energy and matter flows into, out of, and within that		
	drives the motion and/or cycling of matter. Energy may take	system. They learn that energy cannot be created or destroyed. It only		
	different forms (e.g. energy in fields, thermal energy, energy	moves between one place and another place, between objects and/or		
	of motion); the transfer of energy can be tracked as energy	fields, or between systems. Energy drives the cycling of matter within		
	flows through a designed or natural system.	and between systems. In nuclear processes, atoms are not conserved,		
		but the total number of protons plus neutrons is conserved.		
Structure and	Students model complex and microscopic structures and	Students investigate systems by examining the properties of different		
Function	systems and visualize how their function depends on the	materials, the structures of different components, and their		
	shapes, composition, and relationships among its parts. They	interconnections to reveal the system's function and/or solve a		
	analyze many complex natural and designed structures and	problem. They infer the functions and properties of natural and		
	systems to determine how they function. They design	designed objects and systems from their overall structure, the way their		
	structures to serve particular functions by taking into	components are shaped and used, and the molecular substructures of		
	account properties of different materials, and how materials	their various materials.		
	can be shaped and used.			
Stability and	Students explain stability and change in natural or designed	Students understand much of science deals with constructing		
Change	systems by examining changes over time, and considering	explanations of how things change and how they remain stable. They		
	forces at different scales, including atomic scale. Students	quantify and model changes in systems over very short or very long		
	learn changes in one part of a system might cause large	periods of time. They see some changes are irreversible, and negative		
	changes in another part, systems in dynamic equilibrium are	feedback can stabilize a system, while positive feedback can destabilize		
	stable due to a balance of feedback mechanisms, and	it. They recognize systems can be designed for greater or lesser		
	stability might be disturbed by either sudden events or	stability.		
	gradual changes that accumulate over time.			

**Section 3A. Disciplinary Core Ideas – Life Sciences** 

Arizona Science Standard Strand 4 - Life Science	A Framework for K-12 Science Education  Core Ideas in Life Sciences
<b>5-8 Concept 1:</b> Structure and Function in Living Systems	<b>LS1</b> . From Molecules to Organisms: Structures and Processes
HS Concept 1: The Cell	
<b>5-8 Concept 3:</b> Populations of Organisms in an Ecosystem	LS2. Ecosystems: Interactions, Energy and Dynamics
HS Concept 3: Interdependence of Organisms HS Concept 5: Matter, Energy, and Organization Living Systems (Including Human Systems)	
5-8 Concept 2: Reproduction and Heredity	<b>LS3.</b> Heredity: Inheritance and Variation of Traits
HS Concept 2: Molecular Basis of Heredity	
<b>5-8 Concept 4:</b> Diversity, Adaptation, and Behavior	LS4. Evolution: Unity and Diversity
HS Concepts 4: Biological Evolution	

This chart shows how concepts in Strand 4 of <u>Arizona's Science Standard</u> and the Disciplinary Core Ideas in Life Sciences from the <u>Framework</u> complement and can be taught in conjunction with each other.

	Disciplin	ary Core Ideas	
Anchoring Big Id			
Applications of	science often have ethical, social, economic and politica	ıl implications.	
	Grades 6-8		Grades 9-12
Anchoring Big Id			
	rganized on a cellular basis and have a finite life span.	T	
Strand 4	LS1: From Molecules to Organisms: Structures and	Strand 4	LS1: From Molecules to Organisms: Structures and Processes
Life Science	Processes	Life Science	Systems of specialized cells within organisms help them
	All living things are made up of cells, which is the		perform the essential functions of life, which involve
AZ Concept 1	smallest unit that can be said to be alive. An organism may consist of one single cell	AZ Concept 1	chemical reactions that take place between different types of molecules, such as water, proteins,
Structure and	(unicellular) or many different numbers and types	The Cell	carbohydrates, lipids, and nucleic acids.
Function in	of cells (multicellular).		<ul> <li>All cells contain genetic information in the form of DNA</li> </ul>
Living Systems	Unicellular organisms (microorganisms), like	AZ Concept 5	molecules. Genes are regions in the DNA that contain the
	multicellular organisms, need food, water, a way	Matter,	instructions that code for the formation of proteins,
	to dispose of waste, and an environment in which	Energy, and	which carry out most of the work of cells.
	they can live.	Organization	Multicellular organisms have a hierarchical structural
	Within cells, special structures are responsible for	in Living	organization, in which any one system is made up of
	particular functions, and the cell membrane forms	Systems	numerous parts and is itself a component of the next
	the boundary that controls what enters and leaves	(including Human	level.
	the cell.	Systems)	Feedback mechanisms maintain a living system's internal  and this contains living and modified ball and an additional system.
	<ul> <li>In multicellular organisms, the body is a system of multiple interacting subsystems. These</li> </ul>	Systems	conditions within certain limits and mediate behaviors, allowing it to remain alive and functional even as external
	subsystems are groups of cells that work together		conditions change within some range. Outside that range
	to form tissues or organs that are specialized for		(e.g., at a too high or too low external temperature, with
	particular body functions. (Note: At this grade		too little food or water available), the organism cannot
	level, only a few major cell structures should be		survive. Feedback mechanisms can encourage (through
	introduced.)		positive feedback) or discourage (negative feedback)
	Organisms reproduce, either sexually or asexually,		what is going on inside the living system.
	and transfer their genetic information to their		In multicellular organisms individual cells grow and then
	offspring. Animals engage in characteristic		divide via a process called mitosis, thereby allowing the
	behaviors that increase the odds of reproduction.		organism to grow. The organism begins as a single cell
	Plants reproduce in a variety of ways, sometimes		(fertilized egg) that divides successively to produce many
	depending on animal behavior and specialized		cells, with each parent cell passing identical genetic
	features (such as attractively colored flowers) for reproduction.		material (two variants of each chromosome pair) to both daughter cells. As successive subdivisions of an embryo's
	reproduction.		daugitter tells. As successive subdivisions of all ellibryo's

Disciplinary Core Ideas  Anchoring Big Idea for all DCIs:		
	Grades 6-8	Grades 9-12
Anchoring Big Idea:		
Organisms are organ	nized on a cellular basis and have a finite life span.	
	Plant growth can continue throughout the plant's life through production of plant matter in photosynthesis. Genetic factors as well as local conditions affect the size of the adult plant.  The growth of an animal is controlled by genetic factors, food intake, and interactions with other organisms, and each species has a typical adult size range. (Boundary: Reproduction is not treated in any detail here)  Plants, algae (including phytoplankton), and many microorganisms use the energy from light to make sugars (food) from carbon dioxide from the atmosphere and water through the process of photosynthesis, which also releases oxygen. These sugars can be used immediately or stored for growth or later use.  Animals obtain food from eating plants or eating other animals. Within individual organisms, food moves through a series of chemical reactions in which it is broken down and rearranged to form new molecules, to support growth, or to release energy.  In most animals and plants, oxygen reacts with carbon containing molecules (sugars) to provide energy and produce carbon dioxide; anaerobic bacteria achieve their energy needs in other chemical processes that do not require oxygen. Each sense receptor responds to different inputs (electromagnetic, mechanical, chemical), transmitting them as signals that travel along	cells occur, programmed genetic instructions and small differences in their immediate environments activate or inactivate different genes, which cause the cells to develop differently—a process called differentiation.  • Cellular division and differentiation produce and maintain a complex organism, composed of systems of tissues and organs that work together to meet the needs of the whole organism. In sexual reproduction, a specialized type of cell division called meiosis occurs that results in the production of sex cells, such as gametes in animals (sperm and eggs), which contain only one member from each chromosome pair in the parent cell.  • The process of photosynthesis converts light energy to stored chemical energy by converting carbon dioxide plus water into sugars plus released oxygen. The sugar molecules thus formed contain carbon, hydrogen, and oxygen; their hydrocarbon backbones are used to make amino acids and other carbon-based molecules that can be assembled into larger molecules (such as proteins or DNA), used for example to form new cells.  • As matter and energy flow through different organizational levels of living systems, chemical elements are recombined in different ways to form different products. As a result of these chemical reactions, energy is transferred from one system of interacting molecules to another. For example, aerobic (in the presence of oxygen) cellular respiration is a chemical process in which the bonds of food molecules and oxygen molecules are broken and new compounds are formed that can transport energy to muscles.

Anchoring Big Idea for all DCIs:  Disciplinary Core Ideas		
Grades 6-8	Grades 9-12	
Anchoring Big Idea:		
Organisms are organized on a cellular basis and have a finite life span.		
nerve cells to the brain. The signals are then processed in the brain, resulting in immediate behaviors or memories. Changes in the structure and functioning of many millions of interconnected nerve cells allow combined inputs to be stored as memories for long periods of time.	<ul> <li>Anaerobic (without oxygen) cellular respiration follows different and less efficient chemical pathway to provide energy in cells.</li> <li>Cellular respiration also releases the energy needed to maintain body temperature despite ongoing energy los to the surrounding environment. Matter and energy ar conserved in each change. This is true of all biological systems, from individual cells to ecosystems.</li> <li>In complex animals, the brain is divided into several distinct regions and circuits, each of which primarily serves dedicated functions, such as visual perception, auditory perception, interpretation of perceptual information, guidance of motor movement, and decisic making about actions to take in the event of certain inputs. In addition, some circuits give rise to emotions and memories that motivate organisms to seek reward avoid punishments, develop fears, or form attachment to members of their own species and, in some cases, to individuals of other species (e.g., mixed herds of mammals, mixed flocks of birds).</li> <li>The integrated functioning of all parts of the brain is important for successful interpretation of inputs and generation of behaviors in response to them.</li> </ul>	

Disciplinary Core Ideas				
Anchoring Big Id		-		
Applications of s	science often have ethical, social, economic and politica	l implications.		
	Grades 6-8		Grades 9-12	
Anchoring Big Id	ea:			
Organisms requi	re a supply of energy and materials for which they often	depend on, or com	pete with, other organisms.	
Strand 4 Life Science	<ul><li>LS2: Ecosystems: Interactions, Energy, and Dynamics</li><li>Organisms and populations of organisms are</li></ul>	Strand 4 Life Science	<ul> <li>Ecosystems have carrying capacities, which are limits to the numbers of organisms and population</li> </ul>	ons
	dependent on their environmental interactions		they can support. These limits result from such	,,,,
	both with other living things and with nonliving		factors as the availability of living and nonliving	
AZ Concept 3	factors.	AZ Concept 3	resources and from such challenges as predation	ı,
<b>Populations of</b>	Growth of organisms and population increases are	Interdependence	competition, and disease. Organisms would hav	-
Organisms in	limited by access to resources. In any ecosystem,	of Organisms	the capacity to produce populations of great size	į
an Ecosystem	organisms and populations with similar		were it not for the fact that environments and	
	requirements for food, water, oxygen, or other		resources are finite. This fundamental tension	
	resources may compete with each other for	AZ Concept 5	affects the abundance (number of individuals) of	:
	limited resources, access to which consequently	Matter, Energy,	species in any given ecosystem.	
	constrains their growth and reproduction.	and Organization	Photosynthesis and cellular respiration (including)	_
	Similarly, predatory interactions may reduce the	in Living Systems	anaerobic processes) provide most of the energy	
	number of organisms or eliminate whole	(including	life processes. Plants or algae form the lowest le	
	populations of organisms.	Human Systems)	of the food web. At each link upward in a food w	
	Mutually beneficial interactions, in contrast, may		only a small fraction of the matter consumed at	:ne
	become so interdependent that each organism		lower level is transferred upward, to produce	a+
	requires the other for survival. Although the species involved in these competitive, predatory,		growth and release energy in cellular respiration the higher level. Given this inefficiency, there are	
	and mutually beneficial interactions vary across		generally fewer organisms at higher levels of a fo	
	ecosystems, the patterns of interactions of		web, and there is a limit to the number of organi	
	organisms with their environments, both living		that an ecosystem can sustain.	
	and nonliving, are shared.		The chemical elements that make up the molecular that make up the mole	les
	Food webs are models that demonstrate how		of organisms pass through food webs and into a	
	matter and energy is transferred between		out of the atmosphere and soil and are combine	
	producers (generally plants and other organisms		and recombined in different ways. At each link i	
	that engage in photosynthesis), consumers, and		ecosystem, matter and energy are conserved; so	
	decomposers as the three groups interact—		matter reacts to release energy for life functions	,
	primarily for food—within an ecosystem.		some matter is stored in newly made structures,	
	Transfers of matter into and out of the physical		and much is discarded.	

	Disciplinary Core Ideas		
Anchoring Big Idea for all DCIs:			
Applications of science often have ethical, social, economic and political implications.			
Grades 6-8	Grades 9-12		
Anchoring Big Idea:			
Organisms require a supply of energy and materials for which they often depend on, or compe	ete with, other organisms.		
when molecules from food react with oxygen captured from the environment, the carbon	<ul> <li>Competition among species is ultimately competition for the matter and energy needed for life.</li> <li>Photosynthesis and cellular respiration are important components of the carbon cycle, in which carbon is exchanged between the biosphere, atmosphere, oceans, and geosphere through chemical, physical, geological, and biological processes.</li> <li>A complex set of interactions within an ecosystem can keep its numbers and types of organisms relatively constant over long periods of time under stable conditions. If a modest biological or physical disturbance to an ecosystem occurs, it may return to its more or less original status (i.e., the ecosystem is resilient), as opposed to becoming a very different ecosystem.</li> <li>Extreme fluctuations in conditions or the size of any population, however, can challenge the functioning of ecosystems in terms of resources and habitat availability. Moreover, anthropogenic changes (induced by human activity) in the environment—including habitat destruction, pollution, introduction of invasive species, overexploitation, and climate change—can disrupt an ecosystem and threaten the survival of some species.</li> <li>Animals, including humans, having a strong drive for social affiliation with members of their own species and will suffer, behaviorally as well as physiologically, if reared in isolation, even if all of</li> </ul>		

Disciplinary Core Ideas		
Anchoring Big Idea for all DCIs:		
Applications of science often have ethical, social, economic and political	l implications.	
Grades 6-8 Grades 9-12		
Anchoring Big Idea:		
Organisms require a supply of energy and materials for which they often	depend on, or compete with, other organisms.	
members lose their place, or if other key members are removed from the group through death, predation, or exclusion by other members.	their physical needs are met. Some forms of affiliation arise from the bonds between offspring and parents. Other groups form among peers.  Group behavior has evolved because membership can increase the chances of survival for individuals and their genetic relatives.	

	Disciplina	ry Core Ideas	
Anchoring Big Io			
Applications of	science often have ethical, social, economic and politica	l implications.	
	Grades 6-8		Grades 9-12
Anchoring Big Io	ea:		
<b>Genetic informa</b>	tion is passed down from one generation of organisms to	another.	
Strand 4	LS3: Heredity: Inheritance and Variation of Traits	Strand 4	LS3: Heredity: Inheritance and Variation of Traits
AZ Concept 2 Reproduction and Heredity	<ul> <li>Genes are located in the chromosomes of cells, with each chromosome pair containing two variants of each of many distinct genes. Each distinct gene chiefly controls the production of a specific protein, which in turn affects the traits of the individual (e.g., human skin color results from the actions of proteins that control the production of the pigment melanin).</li> <li>Changes (mutations) to genes can result in changes to proteins, which can affect the structures and functions of the organism and thereby change traits.</li> <li>Sexual reproduction provides for transmission of genetic information to offspring through egg and sperm cells. These cells, which contain only one chromosome of each parent's chromosome pair, unite to form a new individual (offspring). Thus offspring possess one instance of each parent's chromosome pair (forming a new chromosome pair).</li> <li>Variations of inherited traits between parent and offspring arise from genetic differences that result from the subset of chromosomes (and therefore genes) inherited or (more rarely) from mutations. (Boundary: The stress here is on the impact of gene transmission in reproduction, not the mechanism.)</li> </ul>	AZ Concept 2 Molecular Basis of Heredity	<ul> <li>In all organisms the genetic instructions for forming species' characteristics are carried in the chromosomes. Each chromosome consists of a single very long DNA molecule, and each gene on the chromosome is a particular segment of that DNA. The instructions for forming species' characteristics are carried in DNA.</li> <li>All cells in an organism have the same genetic content, but the genes used (expressed) by the cell may be regulated in different ways. Not all DNA codes for a protein; some segments of DNA are involved in regulatory or structural functions, and some have no as-yet known function.</li> <li>The information passed from parents to offspring is coded in the DNA molecules that form the chromosomes. In sexual reproduction, chromosomes can sometimes swap sections during the process of meiosis (cell division), thereby creating new genetic combinations and thus more genetic variation.</li> <li>Although DNA replication is tightly regulated and remarkably accurate, errors do occur and result in mutations, which are also a source of genetic variation. Environmental factors can also cause mutations in genes, and viable mutations are inherited. Environmental factors also affect expression of traits, and hence affect the probability of occurrences of traits in a population. Thus the</li> </ul>
	<ul> <li>In sexually reproducing organisms, each parent contributes half of the genes acquired (at random)</li> </ul>		variation and distribution of traits observed depend on both genetic and environmental factors.

	Disciplinary Core Ideas				
Anchoring Big Idea	Anchoring Big Idea for all DCIs:				
Applications of sci	ience often have ethical, social, economic and political	implications.			
	Grades 6-8	Grades 9-12			
Anchoring Big Idea					
Genetic information	on is passed down from one generation of organisms to	another.			
	<ul> <li>by the offspring. Individuals have two of each chromosome and hence two alleles of each gene, one acquired from each parent. These versions may be identical or may differ from each other.</li> <li>In addition to variations that arise from sexual reproduction, genetic information can be altered because of mutations. Though rare, mutations may result in changes to the structure and function of proteins. Some changes are beneficial, others harmful, and some neutral to the organism.</li> </ul>				

	Disciplinary Core Ideas Anchoring Big Idea for all DCIs:				
Applications of	science often have ethical, social, economic and politic	al implications.			
	Grades 6-8		Grades 9-12		
Anchoring Big I	dea:				
The diversity of	organisms, living and extinct, is the result of evolution.				
Strand 4	LS4: Biological Evolution: Unity and Diversity	Strand 4	LS4: Biological Evolution: Unity and Diversity		
Life Science  AZ Concept 4 Diversity, Adaptation and Behavior	<ul> <li>Fossils are mineral replacements, preserved remains, or traces of organisms that lived in the past. Thousands of layers of sedimentary rock not only provide evidence of the history of Earth itself but also of changes in organisms whose fossil remains have been found in those layers.</li> <li>The collection of fossils and their placement in chronological order (e.g., through the location of the sedimentary layers in which they are found or through radioactive dating) is known as the fossil record. It documents the existence, diversity, extinction, and change of many life forms throughout the history of life on Earth.</li> <li>Because of the conditions necessary for their preservation, not all types of organisms that existed in the past have left fossils that can be retrieved.</li> <li>Anatomical similarities and differences between various organisms living today and between them and organisms in the fossil record enable the reconstruction of evolutionary history and the inference of lines of evolutionary descent.</li> <li>Comparison of the embryological development of different species also reveals similarities that show</li> </ul>	Life Science  AZ Concept 4  Biological  Evolution	<ul> <li>Genetic information, like the fossil record, also provides evidence of evolution. DNA sequences vary among species, but there are many overlaps; in fact, the ongoing branching that produces multiple lines of descent can be inferred by comparing the DNA sequences of different organisms. Such information is also derivable from the similarities and differences in amino acid sequences and from anatomical and embryological evidence.</li> <li>Natural selection occurs only if there is both (1) variation in the genetic information between organisms in a population and (2) variation in the expression of that genetic information—that is, trait variation—that leads to differences in performance among individuals. The traits that positively affect survival are more likely to be reproduced and thus are more common in the population.</li> <li>Natural selection is the result of four factors: (1) the potential for a species to increase in number, (2) the genetic variation of individuals in a species due to mutation and sexual reproduction, (3) competition for an environment's limited supply of the resources that individuals need in order to survive and reproduce, and (4) the ensuing proliferation of those</li> </ul>		
	<ul> <li>relationships not evident in the fully formed anatomy.</li> <li>Genetic variations among individuals in a population give some individuals an advantage in surviving and reproducing in their environment.</li> </ul>		<ul> <li>organisms that are better able to survive and reproduce in that environment.</li> <li>Natural selection leads to adaptation—that is, to a population dominated by organisms that are anatomically, behaviorally, and physiologically well</li> </ul>		

Disciplinary Core Ideas					
~ ~	Anchoring Big Idea for all DCIs:				
Applications of scie	ence often have ethical, social, economic and politic	·			
	Grades 6-8	Grades 9-12			
Anchoring Big Idea:					
The diversity of org	anisms, living and extinct, is the result of evolution.				
• •	This is known as natural selection. It leads to the predominance of certain traits in a population and the suppression of others.  In artificial selection, humans have the capacity to influence certain characteristics of organisms by selective breeding. One can choose desired parental traits determined by genes, which are then passed on to offspring.  Adaptation by natural selection acting over generations is one important process by which species change over time in response to changes in environmental conditions. Traits that support successful survival and reproduction in the new environment become more common; those that do not become less common. Thus, the distribution of traits in a population changes.  In separated populations with different conditions, the changes can be large enough that the populations, provided they remain separated (a process called reproductive isolation), evolve to become separate species.  Biodiversity is the wide range of existing life forms that have adapted to the variety of conditions on Earth, from terrestrial to marine ecosystems.  Biodiversity includes genetic variation within a species, in addition to species variation in different habitats and ecosystem types (e.g., forests, grasslands, wetlands). Changes in biodiversity can influence humans' resources, such	suited to survive and reproduce in a specific environment. That is, the differential survival and reproduction of organisms in a population that have an advantageous heritable trait leads to an increase in the proportion of individuals in future generations that have the trait and to a decrease in the proportion of individuals that do not.  • Adaptation also means that the distribution of traits in a population can change when conditions change. Changes in the physical environment, whether naturally occurring or human induced, have thus contributed to the expansion of some species, the emergence of new distinct species as populations diverge under different conditions, and the decline—and sometimes the extinction—of some species.  • Species become extinct because they can no longer survive and reproduce in their altered environment. If members cannot adjust to change that is too fast or too drastic, the opportunity for the species' evolution is lost.  • Biodiversity is increased by the formation of new species (speciation) and decreased by the loss of species (extinction). Biological extinction, being irreversible, is a critical factor in reducing the planet's natural capital.  • Humans depend on the living world for the resources and other benefits provided by biodiversity. But human activity is also having adverse impacts on biodiversity through overpopulation,			

Disciplinar	Disciplinary Core Ideas			
Anchoring Big Idea for all DCIs:				
Applications of science often have ethical, social, economic and politica	l implications.			
Grades 6-8	Grades 9-12			
Anchoring Big Idea:				
The diversity of organisms, living and extinct, is the result of evolution.				
ecosystem services that humans rely on—for	introduction of invasive species, and climate change.			
example, water purification and recycling.	These problems have the potential to cause a major			
	wave of biological extinctions—as many species or			
	populations of a given species, unable to survive in			
	changed environments, die out—and the effects may			
	be harmful to humans and other living things. Thus			
	sustaining biodiversity so that ecosystem functioning			
	and productivity are maintained is essential to			
	supporting and enhancing life on Earth. Sustaining			
	biodiversity also aids humanity by preserving			
	landscapes of recreational or inspirational value.			

**Section 3B. Disciplinary Core Ideas – Physical Sciences** 

Arizona Science Standard Strand 5 – Physical Science	A Framework for K-12 Science Education Core Ideas in Physical Sciences	
<b>5-8 Concept 1:</b> Properties and Changes of Properties in Matter	PS1. Matter and Its Interactions	
HS Concept 1: Structure and Properties of Matter HS Concept 4: Chemical Reactions HS Concept 5: Interactions of Energy and Matter		
5-8 Concept 2: Motion and Forces  HS Concept 2: Motions and Forces	PS2. Motion and Stability: Forces and Interactions	
<ul><li>5-8 Concept 3: Transfer of Energy</li><li>HS Concept 3: Conservation of Energy and Increase in Disorder</li><li>HS Concept 5: Interactions of Energy and Matter</li></ul>	PS3. Energy	
<b>HS Concept 5:</b> Interactions of Energy and Matter	<b>PS4.</b> Waves and Their Applications in Technologies for Information Transfer	

This chart shows how concepts in Strand 5 of <u>Arizona's Science Standard</u> and the Disciplinary Core Ideas in Physical Sciences from the <u>Framework</u> complement and can be taught in conjunction with each other.

Disciplinary Core Ideas			
Anchoring Big I			
Applications of	science often have ethical, social, economic and politic		
	Grades 6-8	Grades 9-12	
Anchoring Big I			
	e Universe is made of very small particles.		
Strand 5	PS1: Matter and Its Interactions	Strand 5 PS1: Matter and Its Interactions	
Physical Science	<ul> <li>All substances are made from some 100 different types of atoms, which combine with one another in various ways.</li> <li>Atoms form molecules that range in size from</li> </ul>	<ul> <li>Each atom has a charged substructure consisting of a nucleus, which is made of protons and neutrons, surrounded by electrons.</li> <li>The periodic table orders elements horizontally by</li> </ul>	
AZ Concept 1 Properties and Changes of Properties in Matter	<ul> <li>two to thousands of atoms.</li> <li>Pure substances are made from a single type of atom or molecule; each pure substance has characteristic physical and chemical properties (for any bulk quantity under given conditions) that can be used to identify it.</li> <li>Gases and liquids are made of molecules or inert atoms that are moving about relative to each other. In a liquid, the molecules are constantly in contact with each other; in a gas, they are widely spaced except when they happen to collide.</li> <li>In a solid, atoms are closely spaced and vibrate in position but do not change relative locations. Solids may be formed from molecules, or they may be extended structures with repeating subunits (e.g., crystals).</li> <li>The changes of state that occur with variations in temperature or pressure can be described and predicted using these models of matter.</li> <li>Substances react chemically in characteristic ways. In a chemical process, the atoms that make up the original substances are regrouped into different molecules, and these new substances have different properties from those</li> </ul>	the number of protons in the atom's nucleus and places those with similar chemical properties in columns. The repeating patterns of this table reflect patterns of outer electron states.  AZ Concept 4 Chemical Reactions  AZ Concept 5 Interactions of Energy and Matter  AZ Concept 5 Interactions of Energy and Matter  The structure and interactions of matter at the bulk scale are determined by electrical forces within and between atoms. Stable forms of matter are those in which the electric and magnetic field energy is minimized.  A stable molecule has less energy, by an amount known as the binding energy, than the same set of atoms separated; one must provide at least this energy in order to take the molecule apart.  Chemical processes, their rates, and whether or not energy is stored or released can be understood in terms of the collisions of molecules and the rearrangements of atoms into new molecules, with consequent changes in total binding energy (i.e., the sum of all bond energies in the set of molecules) that are matched by changes in kinetic energy.  In many situations, a dynamic and condition-dependent balance between a reaction and the reverse reaction determines the numbers of all types of molecules present.	

Disciplinary Co	ore Ideas
Anchoring Big Idea for all DCIs:	
Applications of science often have ethical, social, economic and political im	plications.
Grades 6-8	Grades 9-12
Anchoring Big Idea:	
All matter in the Universe is made of very small particles.	
<ul> <li>of the reactants.</li> <li>The total number of each type of atom is conserved, and thus the mass does not change.</li> <li>Some chemical reactions release energy, others store energy.</li> </ul>	<ul> <li>The fact that atoms are conserved, together with knowledge of the chemical properties of the elements involved, can be used to describe and predict chemical reactions.</li> <li>Chemical processes and properties of materials underlie many important biological and geophysical phenomena.</li> </ul>

	Disciplinary Core Ideas			
	Idea for all DCIs:			
Applications o	f science often have ethical, social, economic and politic	cal implications.		
	Grades 6-8		Grades 9-12	
<b>Anchoring Big</b>	Ideas:			
<ul> <li>Object</li> </ul>	s can affect other objects at a distance.			
<ul> <li>Changi</li> </ul>	ng the movement of an object requires a net force to be	acting on it.		
Strand 5	PS2: Motion and Stability: Forces and Interactions	Strand 5	PS2: Motion and Stability: Forces and Interactions	
Physical	For any pair of interacting objects, the force	Physical	Newton's second law accurately predicts changes in	
Science	exerted by the first object on the second object is	Science	the motion of macroscopic objects, but it requires	
	equal in strength to the force that the second		revision for subatomic scales or for speeds close to the	
	object exerts on the first but in the opposite		speed of light.	
AZ Concept 2	direction (Newton's third law).	AZ Concept 2	Momentum is defined for a particular frame of	
Motion and	The motion of an object is determined by the sum	Motion and	reference; it is the mass times the velocity of the	
Forces	of the forces acting on it; if the total force on the	Forces	object. In any system, total momentum is always	
	object is not zero, its motion will change. The		conserved. If a system interacts with objects outside	
	greater the mass of the object, the greater the		itself, the total momentum of the system can change;	
	force needed to achieve the same change in		however, any such change is balanced by changes in	
	motion. For any given object, a larger force		the momentum of objects outside the system.	
	causes a larger change in motion.		Newton's law of universal gravitation and Coulomb's	
	Forces on an object can also change its shape or		law provide the mathematical models to describe and	
	orientation. All positions of objects and the		predict the effects of gravitational and electrostatic	
	directions of forces and motions must be		forces between distant objects.	
	described in an arbitrarily chosen reference frame		Forces at a distance are explained by fields permeating	
	and arbitrarily chosen units of size. In order to		space that can transfer energy through space.	
	share information with other people, these choices must also be shared.		Magnets or changing electric fields cause magnetic	
	Electric and magnetic (electromagnetic) forces can		fields; electric charges or changing magnetic fields cause electric fields.	
	be attractive or repulsive, and their sizes depend		Attraction and repulsion between electric charges at	
	on the magnitudes of the charges, currents, or		the atomic scale explain the structure, properties, and	
	magnetic strengths involved and on the distances		transformations of matter, as well as the contact	
	between the interacting objects. Gravitational		forces between material objects. The strong and weak	
	forces are always attractive.		nuclear interactions are important inside atomic	
	There is a gravitational force between any two		nuclei—for example, they determine the patterns of	
	masses, but it is very small except when one or		which nuclear isotopes are stable and what kind of	
	both of the objects have large mass—for example,		decays occur for unstable ones.	

	Disciplinary Core Ideas			
Anchoring Big Idea for all DCIs:				
Applications of so	cience often have ethical, social, economic and politi			
	Grades 6-8	Grades 9-12		
Anchoring Big Ide	as:			
<ul> <li>Objects ca</li> </ul>	an affect other objects at a distance.			
Changing	the movement of an object requires a net force to be			
	Earth and the sun.  Long-range gravitational interactions govern the evolution and maintenance of large-scale systems in space, such as galaxies or the solar system, and determine the patterns of motion within those structures.  Forces that act at a distance (gravitational, electric, and magnetic) can be explained by force fields that extend through space and can be mapped by their effect on a test object (a ball, a charged object, or a magnet, respectively).  A stable system is one in which any small change results in forces that return the system to its prior state (e.g., a weight hanging from a string). A system can be static but unstable (e.g., a pencil standing on end).  A system can be changing but have a stable repeating cycle of changes; such observed regular patterns allow predictions about the system's future (e.g., Earth orbiting the sun).  Many systems, both natural and engineered, rely on feedback mechanisms to maintain stability, but they can function only within a limited range of conditions. With no energy inputs, a system starting out in an unstable state will continue to change until it reaches a stable configuration (e.g., sand in an hourglass).	<ul> <li>Systems often change in predictable ways; understanding the forces that drive the transformations and cycles within a system, as well as the forces imposed on the system from the outside, helps predict its behavior under a variety of conditions.</li> <li>When a system has a great number of component pieces, one may not be able to predict much about its precise future. For such systems (e.g., with very many colliding molecules), one can often predict average but not detailed properties and behaviors (e.g., average temperature, motion, and rates of chemical change but not the trajectories or other changes of particular molecules).</li> <li>Systems may evolve in unpredictable ways when the outcome depends sensitively on the starting condition and the starting condition cannot be specified precisely enough to distinguish between different possible outcomes.</li> </ul>		

	Discipli	nary Core Ideas	
<b>Anchoring Big</b>	Idea for all DCIs:		
Applications o	f science often have ethical, social, economic and politi	cal implications	5.
	Grades 6-8		Grades 9-12
<b>Anchoring Big</b>	Idea:	<u> </u>	
<ul> <li>Object</li> </ul>	s can affect other objects at a distance.		
The to	tal amount of energy in the Universe is always the same	but can be tran	sferred from one energy source to another during an event.
Strand 5	PS3: Energy	Strand 5	PS3: Energy
Physical	<ul> <li>Motion energy is properly called kinetic energy; it</li> </ul>	Physical	Energy is a quantitative property of a system that
Science	is proportional to the mass of the moving object	Science	depends on the motion and interactions of matter and
	and grows with the square of its speed.		radiation within that system. That there is a single
	A system of objects may also contain stored		quantity called energy is due to the fact that a system's
AZ Concept 3	(potential) energy, depending on their relative	AZ Concept 3	total energy is conserved, even as, within the system,
Transfer of	positions. For example, energy is stored—in	Conservation	energy is continually transferred from one object to
Energy	gravitational interaction with Earth—when an	of Energy	another and between its various possible forms.
	object is raised, and energy is released when the	and Increase	At the macroscopic scale, energy manifests itself in
	object falls or is lowered.	in Disorder	multiple ways, such as in motion, sound, light, and
	Energy is also stored in the electric fields between		thermal energy.
	charged particles and the magnetic fields between	A7 Consont F	Mechanical energy" generally refers to some
	magnets, and it changes when these objects are	AZ Concept 5 Interactions	combination of motion and stored energy in an
	moved relative to one another.	of Energy	operating machine. "Chemical energy" generally is used
	Stored energy is decreased in some chemical reactions and increased in others.	And Matter	to mean the energy that can be released or stored in chemical processes, and "electrical energy" may mean
		And Watter	energy stored in a battery or energy transmitted by
	<ul> <li>The term "heat" as used in everyday language refers both to thermal energy (the motion of</li> </ul>		electric currents.
	atoms or molecules within a substance) and		<ul> <li>Historically, different units and names were used for the</li> </ul>
	energy transfers by convection, conduction, and		energy present in these different phenomena, and it
	radiation (particularly infrared and light). In		took some time before the relationships between them
	science, heat is used only for this second meaning;		were recognized. These relationships are better
	it refers to energy transferred when two objects		understood at the microscopic scale, at which all of the
	or systems are at different temperatures.		different manifestations of energy can be modeled as
	Temperature is a measure of the average kinetic		either motions of particles or energy stored in fields
	energy of particles of matter. The relationship		(which mediate interactions between particles). This last
	between the temperature and the total energy of		concept includes radiation, a phenomenon in which
	a system depends on the types, states, and		energy stored in fields moves across space.
	amounts of matter present.		

	Disciplinary Core Ideas			
		a for all DCIs:		
Applicat	tions of so	cience often have ethical, social, economic and politi	cal implications.	
		Grades 6-8		Grades 9-12
Anchori	ng Big Ide	a:		
•	Objects ca	an affect other objects at a distance.		
•	The total	amount of energy in the Universe is always the same	but can be transfe	erred from one energy source to another during an event.
	•	When the motion energy of an object changes, there is inevitably some other change in energy at the same time. For example, the friction that causes a moving object to stop also results in an increase in the thermal energy in both surfaces; eventually heat energy is transferred to the surrounding environment as the surfaces cool. Similarly, to make an object start moving or to keep it moving when friction forces transfer energy away from it, energy must be provided from, say, chemical (e.g., burning fuel) or electrical (e.g., an electric motor and a battery) processes. The amount of energy transfer needed to change the temperature of a matter sample by a given amount depends on the nature of the matter, the size of the sample, and the environment.  Energy is transferred out of hotter regions or objects and into colder ones by the processes of conduction, convection, and radiation.  When two objects interact, each one exerts a force on the other that can cause energy to be transferred to or from the object. For example, when energy is transferred to an Earth-object system as an object is raised, the gravitational field energy of the system increases. This energy is released as the object falls; the mechanism of this release is the gravitational force. Likewise, two		<ul> <li>Conservation of energy means that the total change of energy in any system is always equal to the total energy transferred into or out of the system. Energy cannot be created or destroyed, but it can be transported from one place to another and transferred between systems.</li> <li>Mathematical expressions, which quantify how the stored energy in a system depends on its configuration (e.g., relative positions of charged particles, compression of a spring) and how kinetic energy depends on mass and speed, allow the concept of conservation of energy to be used to predict and describe system behavior.</li> <li>The availability of energy limits what can occur in any system. Uncontrolled systems always evolve toward more stable states—that is, toward more uniform energy distribution (e.g., water flows downhill, objects hotter than their surrounding environment cool down). Any object or system that can degrade with no added energy is unstable. Eventually it will do so, but if the energy releases throughout the transition are small, the process duration can be very long (e.g., long-lived radioactive isotopes).</li> <li>Force fields (gravitational, electric, and magnetic) contain energy and can transmit energy across space from one object to another. When two objects interacting through a force field change relative position, the energy stored in the force field is changed. Each force between the two interacting objects acts in the</li> </ul>
		magnetic and electrically charged objects		direction such that motion in that direction would
		interacting at a distance exert forces on each		reduce the energy in the force field between the objects.

Disciplinary Core Ideas  Anchoring Big Idea for all DCIs:	
Grades 6-8	Grades 9-12
Anchoring Big Idea:	
Objects can affect other objects at a distance.	
The total amount of energy in the Universe is always the same but can other that can transfer energy between the	However, prior motion and other forces also affect the
interacting objects.	actual direction of motion.
<ul> <li>The chemical reaction by which plants produce complex food molecules (sugars) requires an energy input (i.e., from sunlight) to occur. In this reaction, carbon dioxide and water combine to form carbon based organic molecules and release oxygen. (Note: Further details of the photosynthesis process are not taught at this grade level.)</li> <li>Both the burning of fuel and cellular digestion in plants and animals involve chemical reactions with oxygen that release stored energy. In these processes, complex molecules containing carbon react with oxygen to produce carbon dioxide and other materials.</li> <li>Machines can be made more efficient, that is, require less fuel input to perform a given task, by reducing friction between their moving parts and through aerodynamic design. Friction increases energy transfer to the surrounding environment by heating the affected materials.</li> </ul>	<ul> <li>Nuclear fusion processes in the center of the sun release the energy that ultimately reaches Earth as radiation. The main way in which that solar energy is captured and stored on Earth is through the complex chemical process known as photosynthesis. Solar cells are human-made devices that likewise capture the sun's energy and produce electrical energy.</li> <li>A variety of multistage physical and chemical processes in living organisms, particularly within their cells, account for the transport and transfer (release or uptake) of energy needed for life functions.</li> <li>All forms of electricity generation and transportation fuels have associated economic, social, and environmental costs and benefits, both short and long term. Although energy cannot be destroyed, it can be converted to less useful forms—for example, to thermal energy in the surrounding environment.</li> <li>Machines are judged as efficient or inefficient based on the amount of energy input needed to perform a particular useful task. Inefficient machines are those that produce more waste heat while performing a task and thus require more energy input. It is therefore important to design for high efficiency so as to reduce costs, waste materials, and many environmental impacts.</li> </ul>

Disciplinary Core Ideas					
Anchoring Big Idea for all DCIs:					
Applications of science often have ethical, social, economic and political implications.					
Grades 6-8 Grades 9-12					
Anchoring Big Idea:					
Objects can affect other objects at a distance.					
• The total amount of energy in the Universe is always the same but can be transferred from one energy source to another during an event.					
Physical	PS4: Waves and Their Applications in Technologies	s Physical PS4: Waves and Their Applications in Technologies for			
Science	for Information Transfer	Science	Information Transfer		

Physical
Science
Strand 5

- A simple wave has a repeating pattern with a specific wavelength, frequency, and amplitude.
- A sound wave needs a medium through which it is transmitted.
- Geologists use seismic waves and their reflection at interfaces between layers to probe structures deep in the planet.
- When light shines on an object, it is reflected, absorbed, or transmitted through the object, depending on the object's material and the frequency (color) of the light. The path that light travels can be traced as straight lines, except at surfaces between different transparent materials (e.g., air and water, air and glass) where the light path bends. Lenses and prisms are applications of this effect.
- A wave model of light is useful for explaining brightness, color, and the frequencydependent bending of light at a surface between media (prisms). However, because light can travel through space, it cannot be a matter wave, like sound or water waves.
- Appropriately designed technologies (e.g., radio, television, cell phones, and wired and wireless computer networks) make it possible to detect and interpret many types of signals that cannot be sensed directly. Designers of

## Strand 5

### **AZ Concept 5** Interactions of Energy And Matter

- The wavelength and frequency of a wave are related to one another by the speed of travel of the wave, which depends on the type of wave and the medium through which it is passing. The reflection, refraction, and transmission of waves at an interface between two media can be modeled on the basis of these properties.
- Combining waves of different frequencies can make a wide variety of patterns and thereby encode and transmit information. Information can be digitized (e.g., a picture stored as the values of an array of pixels); in this form, it can be stored reliably in computer memory and sent over long distances as a series of wave pulses.
- Resonance is a phenomenon in which waves add up in phase in a structure, growing in amplitude due to energy input near the natural vibration frequency. Structures have particular frequencies at which they resonate. This phenomenon (e.g., waves in a stretched string, vibrating air in a pipe) is used in speech and in the design of all musical instruments.
- Electromagnetic radiation (e.g., radio, microwaves, light) can be modeled as a wave of changing electric and magnetic fields or as particles called photons. The wave model is useful for explaining many features of electromagnetic radiation, and the particle model explains other features. Quantum theory relates the two models. (Note: Quantum theory is not explained further at this grade level.)
- Because a wave is not much disturbed by objects that are small compared with its wavelength, visible light cannot be

Disciplinary Core Ideas				
Anchoring Big Idea for all DCIs:				
Applications of science often have ethical, social, economic and poli	·			
Grades 6-8	Grades 9-12			
Anchoring Big Idea:				
<ul> <li>Objects can affect other objects at a distance.</li> </ul>				
<ul> <li>The total amount of energy in the Universe is always the same</li> </ul>	e but can be transferred from one energy source to another during an event.  used to see such objects as individual atoms. All			
and its interactions with matter. Many modern communication devices use digitized signals (sent as wave pulses) as a more reliable way to encode and transmit information.	electromagnetic radiation travels through a vacuum at the same speed, called the speed of light. Its speed in any other given medium depends on its wavelength and the properties of that medium. When light or longer wavelength electromagnetic radiation is absorbed in matter, it is generally converted into thermal energy (heat). Shorter wavelength electromagnetic radiation (ultraviolet, X-rays, gamma rays)			
	<ul> <li>can ionize atoms and cause damage to living cells. Photovoltaic materials emit electrons when they absorb light of a high-enough frequency.</li> <li>Atoms of each element emit and absorb characteristic frequencies of light, and nuclear transitions have distinctive gamma ray wavelengths. These characteristics allow identification of the presence of an element, even in microscopic quantities.</li> </ul>			
	<ul> <li>Multiple technologies based on the understanding of waves and their interactions with matter are part of everyday experiences in the modern world (e.g., medical imaging, communications, scanners) and in scientific research. They are essential tools for producing, transmitting, and capturing signals and for storing and interpreting the information contained in them.</li> <li>Knowledge of quantum physics enabled the development of semiconductors, computer chips, and lasers, all of which are now essential components of modern imaging, communications, and information technologies.</li> </ul>			

**Section 3C. Disciplinary Core Ideas – Earth and Space Sciences** 

Arizona Science Standard Strand 6 – Earth and Space Science	A Framework for K-12 Science Education Core Ideas in Earth and Space Sciences
5-8 Concept 3: Earth in the Solar System	ESS1. Earth's Place in the Universe
HS Concept 3: Origin and Evolution of the Earth System HS Concept 4: Origin and Evolution of the Universe	
<ul><li>5-8 Concept 1: Structure of the Earth</li><li>5-8 Concept 2: Earth's Processes and Systems</li></ul>	ESS2. Earth's Systems
HS Concept 1: Geochemical Cycles HS Concept 2: Energy in the Earth System	
Strand 3 Concept 1: Changes in Environments	ESS3: Earth and Human Activity
HS Strand 3 Concept 3: Human Population Characteristics	

This chart shows how concepts in Strand 3 and Strand 6 of <u>Arizona's Science Standard</u> and the Disciplinary Core Ideas in Earth and Space Sciences from the <u>Framework</u> complement and can be taught in conjunction with each other.

	Discip	linary Core Ideas	
Anchoring Big Idea for all DCIs: Applications of science often have ethical, social, economic and political implications.			
	Grades 6-8		Grades 9-12
Anchoring Big Io	m is a very small part of one of billions of galaxies in t	,	
Strand 6 Earth and Space Science  AZ Concept 3 Earth in the Solar System	<ul> <li>ESS1: Earth's Place in the Universe</li> <li>Patterns of the apparent motion of the sun, the moon, and stars in the sky can be observed, described, predicted, and explained with models.</li> <li>The universe began with a period of extreme and rapid expansion known as the Big Bang. Earth and its solar system are part of the Milky Way galaxy, which is one of many galaxies in the universe.</li> <li>The solar system consists of the sun and a collection of objects, including planets, their moons, and asteroids that are held in orbit around the sun by its gravitational pull on them. This model of the solar system can explain tides, eclipses of the sun and the moon, and the motion of the planets in the sky relative to the stars.</li> <li>Earth's spin axis is fixed in direction over the short term but tilted relative to its orbit around the sun. The seasons are a result of that tilt and are caused by the differential intensity of sunlight on different areas of Earth across the year.</li> <li>The geological time scale interpreted from rock strata provides a way to organize Earth's</li> </ul>	Strand 6 Earth and Space Science  AZ Concept 3 Origin and Evolution of the Earth System  AZ Concept 4 Origin and Evolution of the Universe	<ul> <li>ESS1: Earth's Place in the Universe</li> <li>The star called the sun is changing and will burn out over a life span of approximately 10 billion years. The sun is just one of more than 200 billion stars in the Milky Way galaxy, and the Milky Way is just one of hundreds of billions of galaxies in the universe.</li> <li>The study of stars' light spectra and brightness is used to identify compositional elements of stars, their movements, and their distances from Earth.</li> <li>Kepler's laws describe common features of the motions of orbiting objects, including their elliptical paths around the sun. Orbits may change due to the gravitational effects from, or collisions with, other objects in the solar system.</li> <li>Cyclical changes in the shape of Earth's orbit around the sun, together with changes in the orientation of the planet's axis of rotation, both occurring over tens to hundreds of thousands of years, have altered the intensity and distribution of sunlight falling on Earth. These phenomena cause cycles of ice ages and other gradual climate changes.</li> <li>Radioactive decay lifetimes and isotopic content in rocks provide a way of dating rock formations and thereby fixing the scale of geological time. Continental rocks, which can be older than 4 billion years, are generally much older than rocks on the ocean floor, which are less than 200 million years old.</li> </ul>

Disciplinary Core Ideas			
Anchoring Big Idea for all DCIs:			
Applications of science often have ethical, social, economic and poli	itical implications.		
Grades 6-8 Grades 9-12			
Anchoring Big Idea:			
Our solar system is a very small part of one of billions of galaxies in the	he Universe.		
basins, the evolution and extinction of particular living organisms, volcanic eruptions, periods of massive glaciation, and development of watersheds and rivers through glaciation and water erosion. Analyses of rock strata and the fossil record provide only relative dates, not an absolute scale.	Although active geological processes, such as plate tectonics and erosion, have destroyed or altered most of the very early rock record on Earth, other objects in the solar system, such as lunar rocks, asteroids, and meteorites, have changed little over billions of years.  Studying these objects can provide information about Earth's formation and early history.		

	Dis	ciplinary Core Ideas	
Anchoring Big I	dea for all DCIs:		
Applications of	science often have ethical, social, economic and p	olitical implications.	
	Grades 6-8		Grades 9-12
Anchoring Big I	dea:		
The composition	n of the Earth and its atmosphere and the processe	s occurring within the	em shape the Earth's surface and its climate.
Strand 6	ESS2: Earth's Systems	Strand 6	ESS2: Earth's Systems
Earth and	All Earth processes are the result of energy	Earth and Space	Earth's systems, being dynamic and interacting, cause
<b>Space Science</b>	flowing and matter cycling within and among	Science	feedback effects that can increase or decrease the
	the planet's systems. This energy is derived		original changes. A deep knowledge of how feedbacks
	from the sun and Earth's hot interior. The		work within and among Earth's systems is still lacking,
AZ Concept 1	energy that flows and matter that cycles	AZ Concept 1	thus limiting scientists' ability to predict some changes
Structure of	produce chemical and physical changes in	Geochemical	and their impacts.
the Earth	Earth's materials and living organisms.	Cycles	Evidence from deep probes and seismic waves,
	• The planet's systems interact over scales that		reconstructions of historical changes in Earth's surface
	range from microscopic to global in size, and		and its magnetic field, and an understanding of physical
AZ Concept 2	they operate over fractions of a second to	AZ Concept 2	and chemical processes lead to a model of Earth with a
Earth's	billions of years. These interactions have	Energy in the	hot but solid inner core, a liquid outer core, a solid
<b>Processes and</b>	shaped Earth's history and will determine its	Earth System	mantle and crust. The top part of the mantle, along with
Systems	future.	(Both Internal and	the crust, forms structures known as tectonic plates.
	<ul> <li>Plate tectonics is the unifying theory that</li> </ul>	External)	Motions of the mantle and its plates occur primarily
	explains the past and current movements of		through thermal convection, which involves the cycling of
	the rocks at Earth's surface and provides a		matter due to the outward flow of energy from Earth's
	framework for understanding its geological		interior and the gravitational movement of denser
	history. Plate movements are responsible for		materials toward the interior.
	most continental and ocean floor features		The geological record shows that changes to global and
	and for the distribution of most rocks and		regional climate can be caused by interactions among
	minerals within Earth's crust.		changes in the sun's energy output or Earth's orbit,
	Maps of ancient land and water patterns,		tectonic events, ocean circulation, volcanic activity,
	based on investigations of rocks and fossils,		glaciers, vegetation, and human activities. These changes
	make clear how Earth's plates have moved		can occur on a variety of time scales from sudden (e.g.,

great distances, collided, and spread apart.

volcanic ash clouds) to intermediate (ice ages) to very

Disci	plinary Core Ideas			
Anchoring Big Idea for all DCIs:				
Applications of science often have ethical, social, economic and po	litical implications.			
Grades 6-8	Grades 9-12			
Anchoring Big Idea:				
The composition of the Earth and its atmosphere and the processes	occurring within them shape the Earth's surface and its climate.			
Water continually cycles among land, ocean,	long-term tectonic cycles.			
and atmosphere via transpiration,	<ul> <li>The radioactive decay of unstable isotopes continually</li> </ul>			
evaporation, condensation and	generates new energy within Earth's crust and mantle			
crystallization, and precipitation as well as	providing the primary source of the heat that drives			
downhill flows on land. The complex patterns	mantle convection. Plate tectonics can be viewed as the			
of the changes and the movement of water in	surface expression of mantle convection. The abundance			
the atmosphere, determined by winds,	of liquid water on Earth's surface and its unique			
landforms, and ocean temperatures and	combination of physical and chemical properties are			
currents, are major determinants of local	central to the planet's dynamics. These properties include			
weather patterns.	water's exceptional capacity to absorb, store, and release			
<ul> <li>Global movements of water and its changes</li> </ul>	large amounts of energy; transmit sunlight; expand upon			
in form are propelled by sunlight and gravity.	freezing; dissolve and transport materials; and lower the			
Variations in density due to variations in	viscosities and melting points of rocks.			
temperature and salinity drive a global	<ul> <li>The foundation for Earth's global climate system is the</li> </ul>			
pattern of interconnected ocean currents.	electromagnetic radiation from the sun as well as its			
<ul> <li>Water's movements—both on the land and</li> </ul>	reflection, absorption, storage, and redistribution among			
underground—cause weathering and	the atmosphere, ocean, and land systems and this			
erosion, which change the land's surface	energy's reradiation into space.			
features and create underground formations.	<ul> <li>Climate change can occur when certain parts of Earth's</li> </ul>			
<ul> <li>Weather and climate are influenced by</li> </ul>	systems are altered. Geological evidence indicates that			
interactions involving sunlight, the ocean, the	past climate changes were either sudden changes caused			
atmosphere, ice, landforms, and living things.	by alterations in the atmosphere; longer term changes			
These interactions vary with latitude,	(e.g., ice ages) due to variations in solar output, Earth's			
altitude, and local and regional geography, all	orbit, or the orientation of its axis; or even more gradual			
of which can affect oceanic and atmospheric	atmospheric changes due to plants and other organisms			
flow patterns. Because these patterns are so	that captured carbon dioxide and released oxygen. The			
complex, weather can be predicted only	time scales of these changes varied from a few to millions			
probabilistically.	of years. Changes in the atmosphere due to human			
The ocean exerts a major influence on	activity have increased carbon dioxide concentrations			
weather and climate by absorbing energy	and thus affect climate			

Disciplinary C	ore Ideas			
Anchoring Big Idea for all DCIs: Applications of science often have ethical, social, economic and political implications.				
Grades 6-8	Grades 9-12			
Anchoring Big Idea:				
from the sun, releasing it over time, and globally redistributing it through ocean currents.  • Greenhouse gases in the atmosphere absorb and retain the energy radiated from land and ocean surfaces, thereby regulating Earth's average surface temperature and keeping it habitable.  • Evolution is shaped by Earth's varying geological conditions. Sudden changes in conditions (e.g., meteor impacts, major volcanic eruptions) have caused mass extinctions, but these changes, as well as more gradual ones, have ultimately allowed other life forms to flourish. The evolution and proliferation living things over geological time have in turn changed the rates of weathering and erosion of land surfaces, altered the composition of Earth's soils and atmosphere, and affected the distribution of water in the hydrosphere.	Global climate models incorporate scientists' best knowledge of physical and chemical processes and of the interactions of relevant systems. They are tested by their ability to fit past climate variations. Current models predict that, although future regional climate changes will be complex and varied, average global temperatures will continue to rise. The outcomes predicted by global climate models strongly depend on the amounts of human-generated greenhouse gases added to the atmosphere each year and by the ways in which these gases are absorbed by the ocean and the biosphere. Hence the outcomes depend on human behaviors as well as on natural factors that involve complex feedbacks among Earth's systems.  The many dynamic and delicate feedbacks between the biosphere and other Earth systems cause a continual coevolution of Earth's surface and the life that exists on it.			

### **Disciplinary Core Ideas**

### **Anchoring Big Idea for all DCIs:**

Applications of science often have ethical, social, economic and political implications.

Grades 6-8 Grades 9-12

### **Anchoring Big Idea:**

Applications of science often have ethical, social, economic and political implications.

### Strand 3 Science in Personal and Social Perspectives

## AZ Concept 1 Changes in Environments

### **ESS3: Earth and Human Activity**

- Humans depend on Earth's land, ocean, atmosphere, and biosphere for many different resources. Minerals, fresh water, and biosphere resources are limited, and many are not renewable or replaceable over human lifetimes. These resources are distributed unevenly around the planet as a result of past geological processes.
- Renewable energy resources, and the technologies to exploit them, are being rapidly developed.
- Some natural hazards, such as volcanic eruptions and severe weather, are preceded by phenomena that allow for reliable predictions.
   Others, such as earthquakes, occur suddenly and with no notice, and thus they are not yet predictable. However, mapping the history of natural hazards in a region, combined with an understanding of related geological forces can help forecast the locations and likelihoods of future events.
- Human activities have significantly altered the biosphere, sometimes damaging or destroying natural habitats and causing the extinction of many other species. But changes to Earth's environments can have different impacts (negative and positive) for different living things. Typically, as human populations and per-capita consumption of natural resources

# Strand 3 Science in Personal and Social Perspectives

### AZ Concept 1: Changes in Environments

### AZ Concept 3: Human Population Characteristics

### **ESS3: Earth and Human Activity**

- Resource availability has guided the development of human society. All forms of energy production and other resource extraction have associated economic, social, environmental, and geopolitical costs and risks, as well as benefits. New technologies and regulations can change the balance of these factors.
- Natural hazards and other geological events have shaped the course of human history by destroying buildings and cities, eroding land, changing the course of rivers, and reducing the amount of arable land. These events have significantly altered the sizes of human populations and have driven human migrations.
- Natural hazards can be local, regional, or global in origin, and their risks increase as populations grow. Human activities can contribute to the frequency and intensity of some natural hazards.
- The sustainability of human societies and the biodiversity that supports them requires responsible management of natural resources.
- Scientists and engineers can make major contributions—
  for example, by developing technologies that produce less
  pollution and waste and that preclude ecosystem
  degradation. When the source of an environmental
  problem is understood and international agreement can
  be reached, human activities can be regulated to mitigate
  global impacts (e.g., acid rain and the ozone hole near
  Antarctica).
- Global climate models are often used to understand the process of climate change because these changes are

Disciplinary Core Ideas				
Anchoring Big Idea for all DCIs:				
Applications of science often have ethical, social, economic and pol	litical implications.			
Grades 6-8	Grades 9-12			
Anchoring Big Idea:				
Applications of science often have ethical, social, economic and polit	ical implications.			
<ul> <li>increase, so do the negative impacts on Earth unless the activities and technologies involved are engineered otherwise.</li> <li>Human activities, such as the release of greenhouse gases from burning fossil fuels, are major factors in the current rise in Earth's mean surface temperature (global warming). Reducing human vulnerability to whatever climate changes do occur depend on the understanding of climate science, engineering capabilities, and other kinds of knowledge, such as understanding of human behavior and on applying that knowledge wisely in decisions and activities.</li> </ul>	complex and can occur slowly over Earth's history. Though the magnitudes of humans' impacts are greater than they have ever been, so too are humans' abilities to model, predict, and manage current and future impacts. Through computer simulations and other studies, important discoveries are still being made about how the ocean, the atmosphere, and the biosphere interact and are modified in response to human activities, as well as to changes in human activities. Thus science and engineering will be essential both to understanding the possible impacts of global climate change and to informing decisions about how to slow its rate and consequences—for humanity as well as for the rest of the plane.			

Section 3D. Disciplinary Core Ideas – Engineering, Technology and Applications of Science

Arizona Science Standard Strand 2 – History and Nature of Science Strand 3 – Science in Personal and Social Perspectives	A Framework for K-12 Science Education  Core Ideas in Engineering, Technology and Applications of  Science	
Strand 3 Concept 2: Science and Technology in Society	ETS1. Engineering Design	
Strand 2 Concept 1: History of Science as a Human Endeavor	ETS2. Links Among Engineering, Technology, Science and Society	

This chart shows how concepts in Strand 2 and Strand 3 of <u>Arizona's Science Standard</u> and the Disciplinary Core Ideas in Engineering, Technology, and Applications of Science from the <u>Framework</u> complement and can be taught in conjunction with each other.

Disciplinary Core Ideas				
Anchoring Big Idea for all DCIs:				
Applications of science often have ethical, social, economic and political implications.				
	Grades 6-8 Grades 9-12			
Anchoring Big I				
	produced by science is used in engineering and tech		products to serve human ends.	
Strand 3	ETS2: Engineering Design	Strand 3	ETS2: Engineering Design	
Science in	The more precisely a design task's criteria and	Science in	The more precisely a design task's criteria and constraints	
Personal and	constraints can be defined, the more likely it is	Personal and	can be defined, the more likely it is that the designed	
Social	that the designed solution will be successful.	Social	solution will be successful. Specification of constraints	
Perspectives	Specification of constraints includes	Perspectives	includes consideration of scientific principles and other	
	consideration of scientific principles and other		relevant knowledge that are likely to limit possible	
	relevant knowledge that are likely to limit		solutions (e.g., familiarity with the local climate may rule	
	possible solutions (e.g., familiarity with the local		out certain plants for the school garden).	
AZ Concept 2	climate may rule out certain plants for the	AZ Concept 2	Humanity faces major global challenges today, such as the	
Science and	school garden).	Science and	need for supplies of clean water and food or for energy	
Technology in	A solution needs to be tested, and then	Technology in	sources that minimize pollution, which can be addressed	
Society	modified on the basis of the test results, in	Society	through engineering. These global challenges also may	
	order to improve it. There are systematic		have manifestations in local communities. But whatever	
	processes for evaluating solutions with respect		the scale, the first thing that engineers do is define the	
	to how well they meet the criteria and		problem and specify the criteria and constraints for	
	constraints of a problem. Sometimes parts of		potential solutions.	
	different solutions can be combined to create a		Complicated problems may need to be broken down into	
	solution that is better than any of its		simpler components in order to develop and test solutions.	
	predecessors. In any case, it is important to be		When evaluating solutions, it is important to take into	
	able to communicate and explain solutions to		account a range of constraints, including cost, safety,	
	others.		reliability, and aesthetics, and to consider social, cultural,	
	<ul> <li>Models of all kinds are important for testing</li> </ul>		and environmental impacts. Testing should lead to	
	solutions, and computers are a valuable tool for		improvements in the design through an iterative	
	simulating systems. Simulations are useful for		procedure.	
	predicting what would happen if various		Both physical models and computers can be used in	
	parameters of the model were changed, as well		various ways to aid in the engineering design process.	
	as for making improvements to the model		Physical models, or prototypes, are helpful in testing	

based on peer and leader (e.g., teacher)

product ideas or the properties of different materials.

Disciplinary Core Ideas					
<b>Anchoring B</b>	ig Idea for all DCIs:				
<b>Application</b>	s of science often have ethical, social, economic and political	implications.			
Grades 6-8		Grades 9-12			
Anchoring B	ig Idea:				
The knowle	dge produced by science is used in engineering and technologi	es to create products to serve human ends.			
	feedback.	Computers are useful for a variety of purposes, such as in			
	There are systematic processes for evaluating	representing a design in 3-D through CAD software; in			
	solutions with respect to how well they meet	troubleshooting to identify and describe a design problem			
	the criteria and constraints of a problem.	in running simulations to test different ways of solving a			
	Comparing different designs could involve	problem or to see which one is most efficient or			
	running them through the same kinds of tests	economical; and in making a persuasive presentation to a			
	and systematically recording the results to	client about how a given design will meet his or her needs			
	determine which design performs best.	<ul> <li>The aim of engineering is not simply to find a solution to a</li> </ul>			
	Although one design may not perform the best	problem but to design the best solution under the given			
	across all tests, identifying the characteristics of	constraints and criteria. Optimization can be complex,			
	the design that performed the best in each test	however, for a design problem with numerous desired			
	can provide useful information for the redesign	qualities or outcomes. Criteria may need to be broken			
	process—that is, some of those characteristics	down into simpler ones that can be approached			
	may be incorporated into the new design. This	systematically, and decisions about the priority of certain			

 Once such a suitable solution is determined, it is important to describe that solution, explain how it was developed, and describe the features that make it successful.

iterative process of testing the most promising

solutions and modifying what is proposed on

the basis of the test results leads to greater

refinement and ultimately to an optimal

- The aim of engineering is not simply to find a solution to a problem but to design the best solution under the given constraints and criteria. Optimization can be complex, however, for a design problem with numerous desired qualities or outcomes. Criteria may need to be broken down into simpler ones that can be approached systematically, and decisions about the priority of certain criteria over others (trade-offs) may be needed. The comparison of multiple designs can be aided by a trade-off matrix. Sometimes a numerical weighting system can help evaluate a design against multiple criteria. When evaluating solutions, all relevant considerations, including cost, safety, reliability, and aesthetic, social, cultural, and environmental impacts, should be included.
- Testing should lead to design improvements through an iterative process, and computer simulations are one useful way of running such tests.

solution.

	Disciplinary Core Ideas						
	dea for all DCIs:						
Applications of	science often have ethical, social, economic and po	olitical implication					
Grades 6-8		Grades 9-12					
Anchoring Big I							
The knowledge produced by science is used in engineering and technologies to create products to serve human ends.							
Strand 2	ETS2: Links Among Engineering, Technology, and	Strand 2	ETS2: Links Among Engineering, Technology, and				
History and	Applications of Science	History and	Applications of Science				
Nature of	Engineering advances have led to important	Nature of	Science and engineering complement each other in the				
Science	discoveries in virtually every field of science,	Science	cycle known as research and development (R&D). Many				
	and scientific discoveries have led to the		R&D projects may involve scientists, engineers, and others				
	development of entire industries and		with wide ranges of expertise. For example, developing a				
AZ Concept 1	engineered systems. In order to design better	AZ Concept 1	means for safely and securely disposing of nuclear waste				
History of	technologies, new science may need to be	History of	will require the participation of engineers with specialties				
Science as a	explored (e.g., materials research prompted by desire for better batteries or solar cells,	Science as a	in nuclear engineering, transportation, construction, and safety; it is likely to require as well the contributions of				
Human	biological questions raised by medical	Human	scientists and other professionals from such diverse fields				
Endeavor	problems). Technologies in turn extend the	Endeavor	as physics, geology, economics, psychology, and sociology.				
Liideavoi	measurement, exploration, modeling, and	Lilacavoi	<ul> <li>Modern civilization depends on major technological</li> </ul>				
	computational capacity of scientific		systems, including those related to agriculture, health,				
	investigations.		water, energy, transportation, manufacturing,				
	All human activity draws on natural resources		construction, and communications. Engineers continuously				
	and has both short- and long-term		modify these technological systems by applying scientific				
	consequences, positive as well as negative, for		knowledge and engineering design practices to increase				
	the health of both people and the natural		benefits while decreasing costs and risks. Widespread				
	environment. The uses of technologies and any		adoption of technological innovations often depends on				
	limitations on their use are driven by individual		market forces or other societal demands, but it may also				
	or societal needs, desires, and values; by the		be subject to evaluation by scientists and engineers and to				
	findings of scientific research; and by		eventual government regulation. New technologies can				
	differences in such factors as climate, natural		have deep impacts on society and the environment,				
	resources, and economic conditions. Thus		including some that were not anticipated or that may build				
	technology use varies from region to region and		up over time to a level that requires attention or				
	over time.		mitigation. Analysis of costs, environmental impacts, and				
	Technologies that are beneficial for a certain		risks, as well as of expected benefits, is a critical aspect of				
	purpose may later be seen to have impacts		decisions about technology use.				

(e.g., health-related, environmental) that were

Disciplinary Core Ideas					
Anchoring Big I	dea for all DCIs:				
Applications of	f science often have ethical, social, economic and po	litical implications.			
Grades 6-8		Grades 9-12			
Anchoring Big I	ldea:				
The knowledge	produced by science is used in engineering and tech	nologies to create products to serve human ends.			
	not foreseen. In such cases, new regulations on use or new technologies (to mitigate the impacts or eliminate them) may be required.				

### **Sources:**

Strand and Concept information: <u>2004 Arizona Science Standard</u>.

Learning Progressions: <u>A Framework for K-12 Science Education.</u> 2012. National Academies of Science.

<u>APPENDIX F</u> – Science and Engineering Practices in the NGSS

Big Ideas: Working with the Big Ideas in Science Education 2015 edited by Wynne Harlen